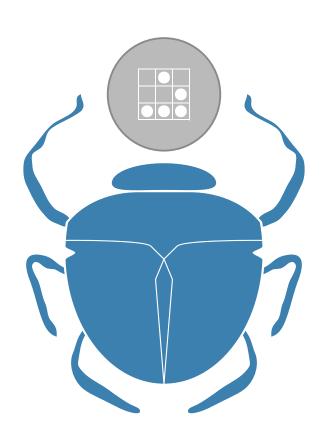




Making Graphics Easy to Print



Carl Worth

linux.conf.au

2005-04-22

http://cairographics.org













Google	Web Images Groups News more»	<u>*</u>	
	"linux printing sucks"	Search Advanced Search Preferences	
	Search: • the web • pages from Australia		
Web	Results 1 - 10 of about 115 for "linux printing sucks". (0.10 seconds)		

C 1	Web Images Groups News more»			
Google	"linux printing rules"	Search Advanced Search Preferences		
	Search: • the web • pages from Australia			
Web				
Tip: Try removing quotes from your search to get more results.				
Your search - "linux printing rules" - did not match any documents.				





Google	Web Images Groups News more»	<u>*</u>	
	"linux printing sucks"	Search Advanced Search Preferences	
	Search: • the web • pages from Australia		
Web	Results 1 - 10 of about 115 for "linux printing sucks". (0.10 seconds)		

O 1	Web Images Groups News more»			
Google	"linux printing rules"	Search Advanced Search Preferences		
	Search: 🕙 the web 🗅 pages from Australia			
Web				
Tip: Try removing quotes from your search to get more results.				
Your search - "linux printing rules" - did not match any documents.				

Sucks-to-rules quotient: ∞





Pieces of the problem

Rendering

- Graphics, text, fonts
- Rasterization
- Formats (PDF, PostScript, etc.)

Plumbing

- Printer discovery, configuration
- Network transfer, queuing
- Format conversion





Rendering requirements

- Adequate imaging model
 - Must match modern application needs
- Consistent display/print output
 - Really requires a common API





Prior work

XPrint

- Unified display/print API
- Obsolete imaging model

libgnomeprint

- Separate display and print APIs
- Straddles rendering/plumbing layers





Cairo backends

Unified display/print interface. Supporting:

- X Window System (Render)
- OpenGL (glitz)
- Mac OS X (Quartz)
- In-memory images
- Postscript and PDF





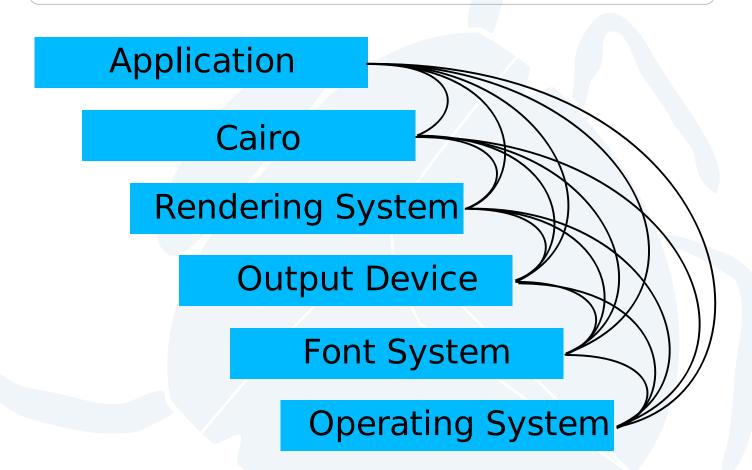
Cairo imaging model

- Paths, strokes, fills (PostScript)
- Porter/Duff image compositing (PDF, Render)
- Clipping, masking, gradients





Cairo architecture







Cairo API example

```
/* L */
cairo_move_to (cr, 0, 0);
cairo_line_to (cr, 0, 80);
cairo_line_to (cr, 50, 80);
/* C */
cairo_move_to (cr, 110 + 40 * cos (M_PI/3), 40 + 40 * sin(M_PI/3));
cairo arc (cr, 110, 40, 40, M PI/3, -M PI/3);
/* A */
cairo_move_to (cr, 160, 80);
cairo curve to (cr, 160, -30, 210, -30, 210, 80);
cairo_stroke (cr);
```





Example output





PS proof-of-concept

One giant image per page

Pro

Overcomes PostScript limitations

Cons

- Piggy-backs on image backend
- Output does not scale well
- None too kind to the network





New PDF backend

- First vector-based backend in cairo
- Many thanks to Kristian Høgsberg





Proposed meta-surface

- Cairo operations stored logically
- Enables "real" PostScript backend
- Makes PDF surfaces first-class citizens
- Allows vector-based patterns





Who's playing with cairo?

- Dia
- Evince (xpdf)
- GTK+/Pango
- Mozilla
- Scribus
- Squeak
- **⊚** Swfdec





What's happening

- The Great API Shakeup
 - Getting things right before 1.0
 - Nearly complete (days not weeks)
- Performance work
 - Tesselation
 - Rasterization
 - Composition





Demonstration

Roadster, by Ian McIntosh

http://linuxadvocate.org/projects/roadster/